

LFC GKS - 1v1s Technical Session - Phase I

Category: Goalkeeping: 1 v 1
Difficulty: Beginner

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Description

Technical Breakaways - No control from the attacker - Hands to, long barrier, and cobra saves

Beginners warm up 1 & 2

Warm up Drill 1 - Through balls ~ Prep ~ (For Group one) SET UP

Create a Triangle with 3 cones and put 1 ball on each point and the GK stands on the lone point.

Progression one:

* GK dives diagonally forward from a knee position to make sure the upper body is bending down correctly and the hands are shooting to the ball

Progression Two:

* GK dives diagonally forward from a Squatting position to make sure lower body steps towards the ball and the upper body is bending down correctly and the hands are shooting to the ball

Progression Three:

* GK dives diagonally forward from a standing position to make sure the lower body bends down, steps and upper body is bending down correctly and the hands are shooting to the ball



Through ball _Movement 1 & 2

Through Ball - Hands to warm up - Through balls Prep Drill # 1

- 1. 2 cones are set up with equal distance away from each GK and each other
- 2. When coaches yells out GO the 2 gks race to dive to their own hall
- 3. GKs must dive in a Hands to technique to get to the ball first
- 4. Losing GK must do 2 push ups. Tie and nobody does them.
- ***3 reps each side and switch sides **

WARM UP DRILL # 2

- 1. Same set up as Drill #1
- 2. Bottom cones are the GK and Top cones are the Shooter
- 3. Shooters can trick which way they are going to the ball and try to kick it before the GK can save it
- 3. GK must use the hands to technique to block the ball or prepare for a simultaneous shot that they must use a long barrier
- 4. Go a few rounds and then switch roles of GK/Shooter.



Hands to - Warm up 1



Cobra Block/Rebound

GK Cobra Block/rebound Drill

- 1. GK Shuffles to blue cone
- 2. GK then steps and dive to stationary ball
- 3. S1 attempts to strike the ball as GK saves
- 4. GK gets over to 2nd ball as if it rebounded to S2
- 5. S2 attempts to strike the ball as GK dives.
- *** Once you have gone to your left, switch to your right side ***



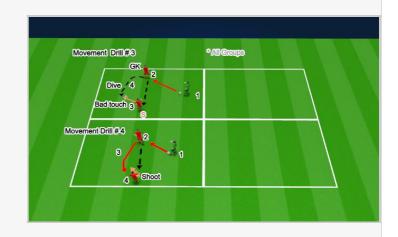
Movement 3

Drill 3 - Through balls Prep (For all groups with coaching support)

- 1. S1 touches to GK
- 2. GK touches it back to S2
- 3. S2 takes a bad touch
- 4. GK takes off and dives for ball

Drill#4

- 1. S1 touches to GK
- 2. GK touches it back to S2
- 3. S2 Shoots
- 4. GK takes off and dives for ball



50/50 hands to drill

Dribble to create a 50/50 ball

- 1. S1 plays a ball to S2
- 2. S2 receives the ball and begins to dribble
- 3. S1 engages (Passively) as S2 dribbles towards goal
- 4. GK should begin to creep out for better angle and prepare for a loose ball
- 5. S2 simulates pushing the ball by the defender (s1) creating a 50/50 ball
- 6. GK comes out and dives at ball before S2 can get it or will step out and save a shot if needed.

